



VIBORG CITY OF MEDIA ARTS

OPEN CALL: VIBORG UNESCO CREATIVE CITY ARTIST RESIDENCY PROGRAM

Are you an artist driven by the passion to push the boundaries of digital art – and with a dedicated ambition to present it to a wide audience? If so, the Viborg UNESCO Creative City Artist Residency Program awaits your application. This program, facilitated by PLASTIC Collective, offers a distinctive opportunity to create digital art prototypes accessible to the public in Viborg. The application deadline is January 5th, 2024, at 12:00.

ABOUT THE PROGRAM:

The Viborg UNESCO Creative City Artist Residency Program invites you to develop digital art projects for publicly accessible spaces in Viborg, whether indoors or outdoors – in libraries, parks, parking lots, supermarkets, and similar locations.

Hosted by PLASTIC Collective and The Animation Workshop – VIA University College (TAW), this program provides accommodation, financial support, travel assistance, consultancy, a dedicated workstation, and potential VFX assistants and allows you to explore various digital art realms such as animation, video mapping, apps, games, and XR fields while connecting with fellow artists from Viborg and Denmark.

As an Artist in Residency, you'll gain access to an exclusive network of international Creative Cities worldwide through Viborg UNESCO Creative City. Your workstation within the context of PLASTIC Collective ensures access to consultants and industry professionals in the digital art sphere, enriching your experience and expanding your network.

The objective of the Viborg UNESCO Creative City Artist Residency Program is to develop and produce a digital art prototype accessible to the general public in public spaces. Additionally, projects may have the potential to tour other UNESCO Media Arts Cities.

WHAT WE OFFER:

- **Housing:** TAW Residency apartment – The Cuckoo's Nest, a comfortable one-room apartment with essential amenities.
- **Studio Space:** PLASTIC Collective provides a vibrant hub with studio space accommodating up to three desks and necessary hardware/software.
- **Travel:** Supported.
- **Duration:** The residency spans from March 1st, 2024, and lasts 3-4 months.



PLASTIC
COLLECTIVE



The Animation Workshop
VIA University College



- **Financial support:** 25.000 DKK (circa 3.300 EUR)
- **Consultant hours:** Tailored consultancy support as per project needs.
- **Vfx assistants:** If required, the program can supply 1-3 vfx talents proficient in houdini, unity, and unreal, offering professional guidance throughout the residency.

EXPECTATIONS: As a resident artist, you are expected to:

- present project outcomes in a Viborg space accessible to the public.
- showcase work-in-progress at a law research saloon.
- provide film/photo documentation of your stay and produced work.
- credit hosts for all work produced (guidelines provided).
- envision ways to engage students, staff from TAW, media college Denmark in Viborg, plastic collective members, or Viborg artists in your projects.

The hosts will not retain any rights to the work produced.

APPLICATION PROCEDURE: Submit your application by January 5th at 12.00, 2024, including:

- Project description with expected exhibition outcomes.
- Suggestion of location and venue requirements.
- Development and production timeline.
- Equipment needs.
- If vfx assistance is needed, describe the tasks.
- Budget (if exceeding 25,000dkk, include a financing plan).
- Cv with links to previous work

The full application text excluding the budget and cv cannot exceed two pages. The application must be merged into one pdf and sent to contact@plasticcollective.dk

SELECTION PROCESS: Applications will undergo a review by a committee representing Viborg UNESCO creative city of media arts, PLASTIC collective, The Animation Workshop–VIA University College, and the Viborg animation festival.

Notification of results will be sent by January 30th, 2024.

CONTACT: for inquiries, contact Lana Tankosa Nikolic at lanalatelove@gmail.com.

ABOUT THE HOSTS:

Plastic Collective is a collective of people and small companies who all share a roof in Viborg, Denmark. We are coders, animators, producers, writers, designers and directors. By operating as a group of individuals, we match and complement each other's expertise and interests without getting in each other's way.

By sharing facilities and know-how, we are constantly pushing the limits of what we can do and how we can tackle projects that exists across formats. Although our output is varied, similar to all of it is that we work with projects that are artistically ambitious and often technically challenging.
- <https://plasticcollective.dk/>

The Animation Workshop / VIA University College is one of the world's leading animation education, talent development and R&D centers fostering professional artists, young talents and R&D outputs for the benefit of the Danish and international animation sectors.
<https://animationworkshop.via.dk/>

Viborg – UNESCO Creative City of Media Arts is – besides being an international hotbed of animation – home to strong educational and business environments within digital and visual industries and media such as film, photo, web, games, AR and VR and access to a unique international network of around 20 leading media arts cities of the world (Linz, Austin, Gwangju, Toronto etc.) as well as – potentially – 350 UNESCO creative cities worldwide. Viborg is based on a unique collaboration across companies, educational and cultural institutions, authorities and society.

This forms the basis for Viborg being named a UNESCO Creative City within Media Arts. The UNESCO designation is a confirmation that Viborg has a world-class position of strength in the visual field, which gives unique prerequisites for using the power that lies in images and storytelling – and share it with the world. For Viborg it is a central ambition that this visual stronghold is presented to and experienced by citizens locally and nationally in Denmark and potentially shared with the rest of the world through the UNESCO network and other existing international relations. – <https://unesco.viborg.dk/>

Viborg Animation Festival is Denmark's largest and most significant animation film festival and has reached countless local, national and international audiences of children, teens and adults over its 12 years of existence. The festival offers animation-related film programs, cultural events, and professional conferences through the four tracks: KIDS, FILM, CULTURE, and INDUSTRY. The events are for the broader public, people in the animation industry, as well as potential consumers of animated content. The festival is organized by The Animation Workshop / VIA University College. – <https://www.animationsfestival.dk/>

Join us in crafting impactful digital art for Viborg's public spaces!



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